



No Fault Sport Floor Zig Zag Tile Installation

I. REQUIRED TOOLS & MATERIALS

- A. Tape measure
- B. Chalk line
- C. Metal Straight Edge
- D. Utility knife with heavy-duty blades
- E. Framing square
- F. Marking instrument, such as paint pens or chalk
- G. Push broom or vacuum

II. SITE CONDITIONS

- A. **Inspect all tiles for visual defects before beginning installation. No labor claim will be honored on material installed with visual defects. Any discrepancies must be reported immediately to No Fault Sport Group at 866-637-7678 before beginning installation.**
- B. This product is intended for indoor use only. Do not use where the flooring will be exposed to fuels, oils, solvents, chemicals, or large fluctuations in temperature.
- C. This product is not designed to be used under rolling loads, heavy equipment, free weights or in commercial applications due to the loose lay design. If full adhesion is required please contact No Fault for other recommended products.
- D. Areas to receive flooring should be weather tight and maintained at a minimum uniform temperature of 65°F (18°C) for 48 hours before, during and after the installation.
- E. Install Interlocking tiles over wood or concrete subfloors, existing resilient flooring such as vinyl, linoleum, laminate, ceramic tile, and wood.
- F. The Interlocking Tile can also be installed over "Low Pile" carpet using precautionary measures. All carpets have a "Nap" in which the fibers run in one direction. The up and down motion of the mat above the carpet will cause it to move in the direction of the nap. To remedy this movement, plastic carpet runners may be installed, with spikes down, under the Interlocking Tile mat.
- G. Surface should be smooth to prevent irregularities, roughness or other defects from telegraphing through the new flooring.

III. MATERIAL STORAGE AND HANDLING

- A. Store the material in its original, unopened packaging with all labels intact.
- B. Inspect all materials and verify the material delivered is the correct style, color, thickness, and amount. Any discrepancies must be reported immediately to No Fault Sport Group at 866-637-7678.
- C. Remove tiles from cartons and allow to sit in the area to be installed, at uniform room temperature, 24 hours prior to installation.
- D. Mix tiles from several boxes or skids. Ensure that job site and subfloor conditions are met.
- E. Install Interlocking Tiles so that the directional markings stamped on the bottom of the tiles point in the same direction. It is mandatory to install these tiles in the same direction.



IV. AREA MAT ZIG ZAG TILE INSTALLATION

- A. For a simple area mat installation, lay down the tiles to the desired length and width and interlock the tabs.
- B. For a finished look, trim the interlocking tabs from the mat using a sharp utility knife and a metal straight edge.

V. WALL TO WALL ZIG ZAG TILE INSTALLATION

- A. It is customary to begin tile installations from the center of the room.
- B. Measure the width of the area to be covered and divide the total by 2 to determine the centerline.
- C. Mark the center of the area at two points, one at each end.
- D. Snap a chalk line, line #1, through these two points.
- E. Determine the center point of the chalk line.
- F. Using a Carpenter's square or another method, snap a second chalk line, line #2, perpendicular (at 90°) to the first line. The lines should intersect at their centers.
- G. The area to be covered is now divided into quarters.
- H. Begin the installation at the center of the area, where the two lines intersect. See Diagram 1. Interlocking Tiles must be installed in the same direction. Directional markings stamped on the bottom of the tiles must point in the same direction.
- I. Lay whole tiles from left to right along chalk line #1 up to the wall on the opposite side of chalk line #2. The last tile will likely have to be cut to fit against the wall.
- J. Cut the last piece to fit against the wall using a metal straight edge and a sharp utility knife. Do not compression fit the tile against the wall. Allow a 1/4" around the perimeter for expansion.

